

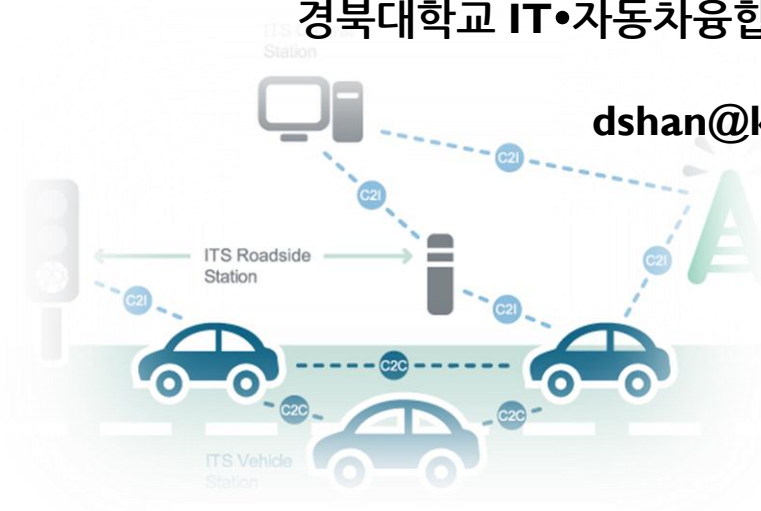
# V2X 통신 응용 기술과 발전 방향

2014.06.24.

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1. 차량 통신 시스템의 개요
2. WAVE 표준
3. WAVE 개선 사항

# I. 차량 통신 시스템 개요

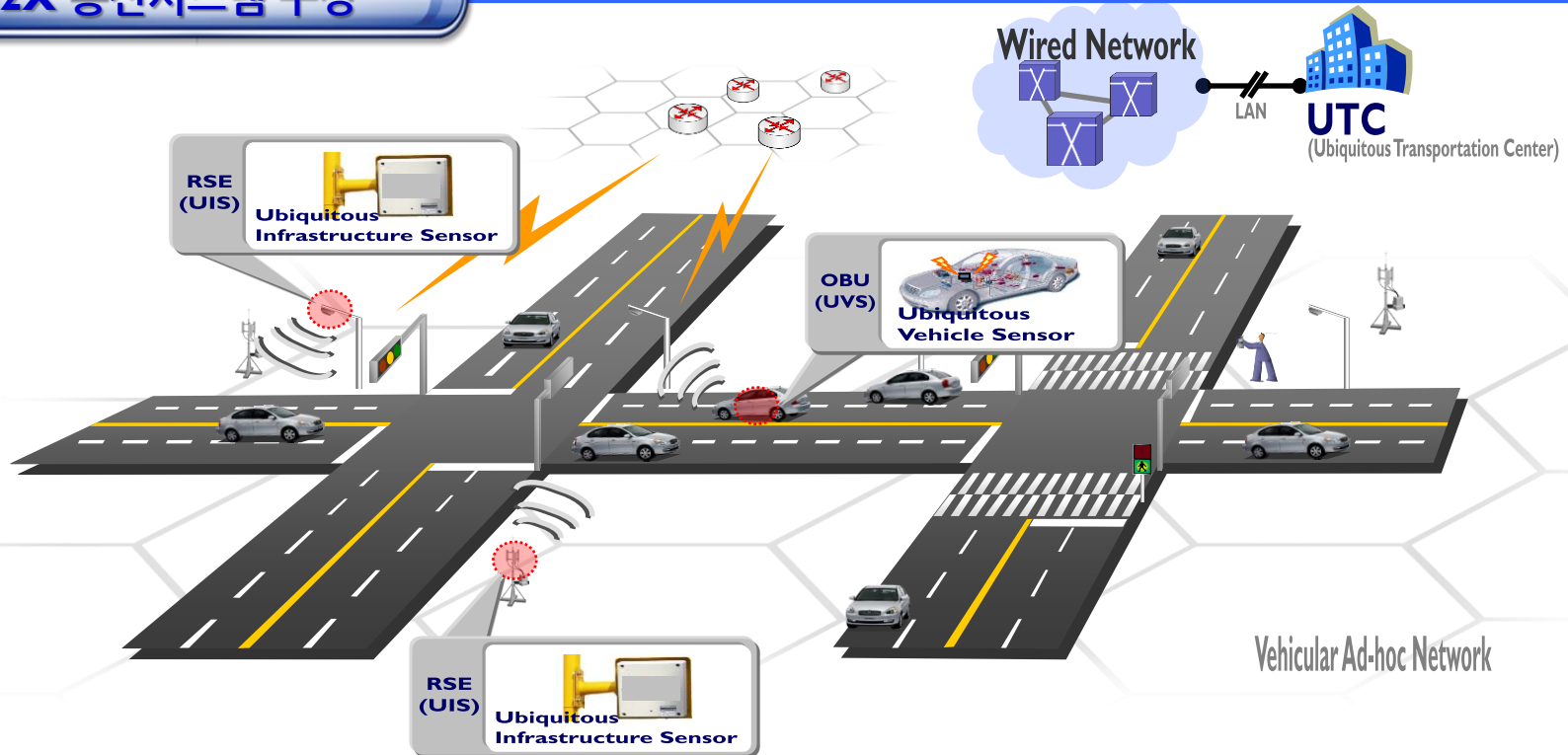
## V2X 통신

- Ubiquitous Transportation Sensor Network
- Real-time traffic and vehicle information providing system based on Vehicle-to-Vehicle (V2V), Vehicle-to-Infrastructure (V2I) and I2I communications

## V2X 특징

- Seamless communication for V2V, V2I, and I2I
- Real-time vehicle information gathering
- Providing localized information on traffic condition and neighbor vehicles
- Establishment of VANET in fast moving condition

## V2X 통신시스템 구성



## V2X 통신시스템 주요 특징

- **Periodic information sending from OBU to UTC**
  - Period : 100 ms
  - Vehicle information sending in infrastructure free area (V2V2I2C, message piggybacking)
- **Rapid transmission of emergency message**
  - In 50 ms
  - V2V multihop transmission, UIS cooperated transmission (V2I2V, V2I2I2V)
- **Embedded u-TSN security module**
  - V2V Authentication, V2C Authentication, Data encryption

## V2X 통신 성능

- **IEEE 802.11p system**
  - Data rate : 3, 4.5 Mbps (BPSK), 6, 9 Mbps (QPSK), 12, 18 Mbps (16QAM), 24, 27 Mbps (64QAM)
  - Bandwidth : 10 MHz
  - Channel Switching : Interval 100 ms (CCH/SCH 50 ms, guard time 10 ms)
  - Throughput : 1.0Mbps (IEEE 802.11p, data rate 3 Mbps)
  - Coverage : 500 m ~ 1000 m (V2V, V2I), 1000m (I2I, IEEE 802.11g)
  - Vehicle Velocity : 160 km/h

## 2. WAVE 표준



## 2. WAVE 표준

### DSRC : Dedicated Short Range Communication

- 주파수 대역할당 및 노변 기지국과 차량 단말기 간의 서비스 정보를 주고 받기 위한 양방향 통신 방식을 제안
- **Short range radio**
  - 300m (1000m max)
- **High data rate**
  - 6-27 Mbps
- **Half-duplex**
  - Station can only send or transmit, but not both at the same time



### Old DSRC

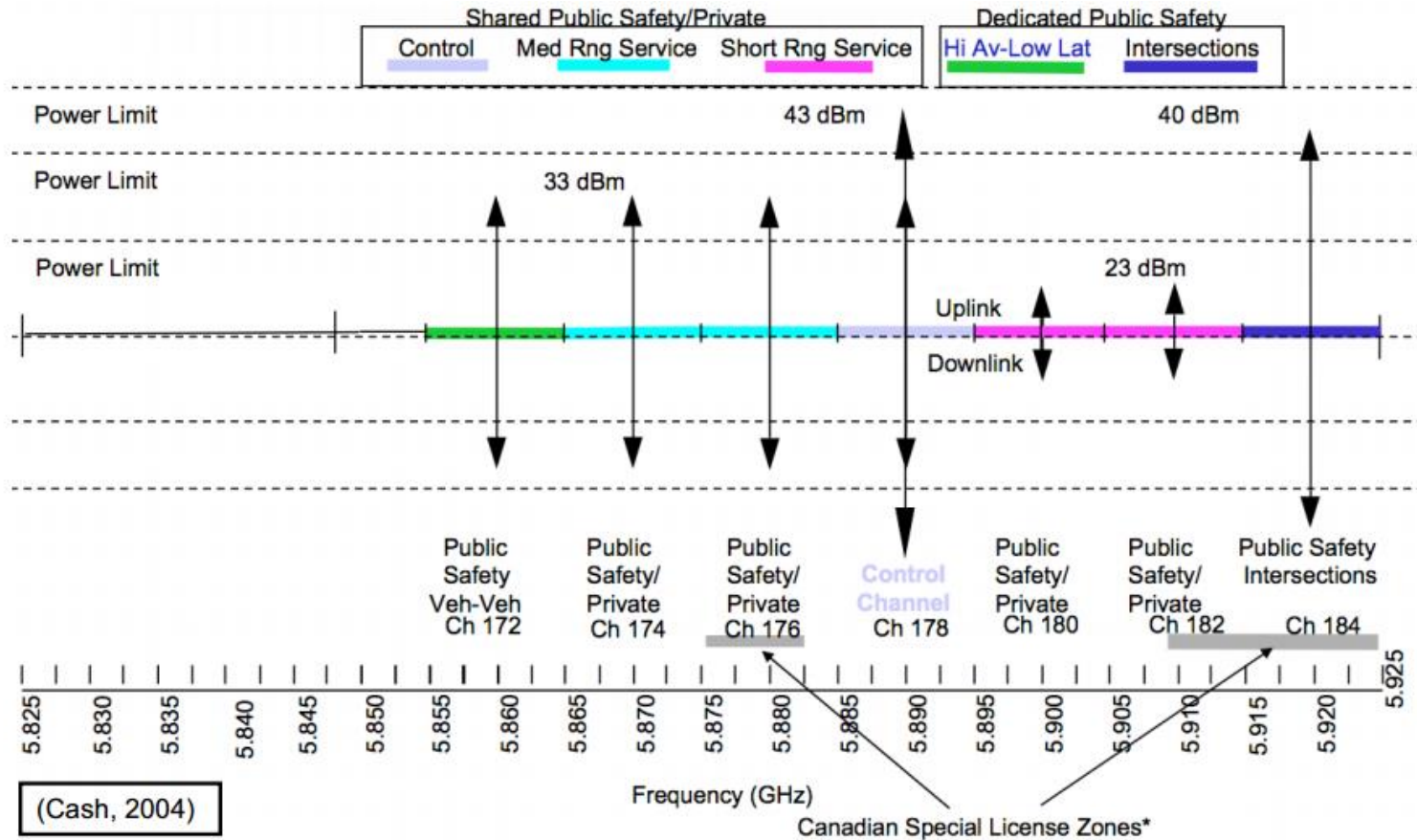
- 915 MHz
  - Range < 30 meter
  - Data rate = 0.5 Mbps
  - Designed for ETC, but can be used for other application
  - Single unlicensed channel
  - Requires special (custom) chip set & software
  - Vehicle to roadside communication
  - Command-response
- ETC (Electronic Toll Collection) : 전자 요금 징수

### New DSRC

- 5.9 GHz
- Range to 1000 meter
- Data rate 6 to 27 Mbps
- Designed for general internet access, can be used for ETC
- 7 licensed channels
- Uses open off-the-shelf chip set & software
- Vehicle to roadside & Vehicle to vehicle communication
- Command-response & peer to peer

# 2. WAVE 표준

- DSRC – Channel Allocation



## 2. WAVE 표준

### ● DSRC – How does it work?

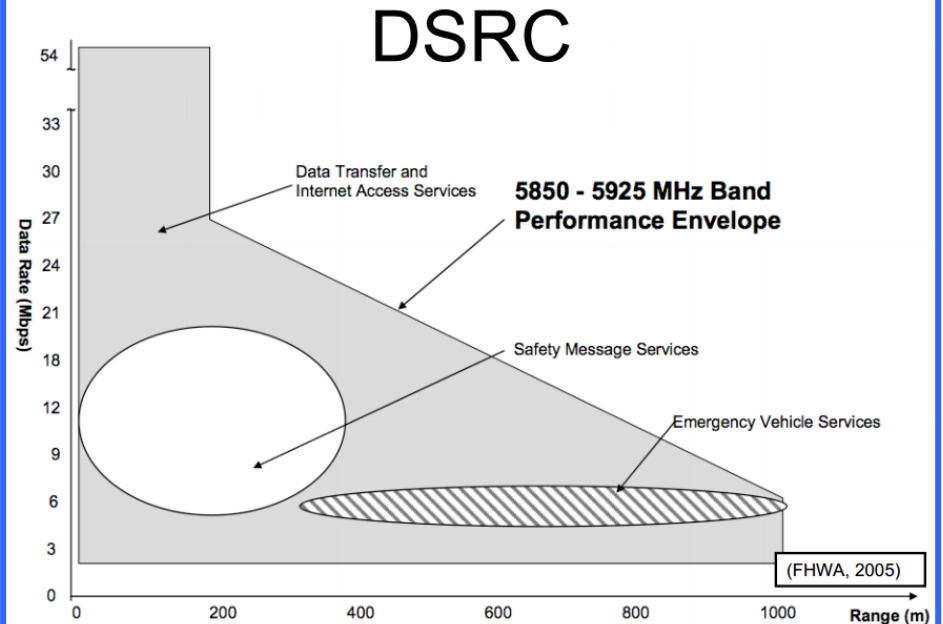
#### RSU

- Announces to OBUs 10 times per second the applications it supports, on which channels

#### OBU

- Listens on channel 172
- Authenticates RSU digital signature
- Executes safety apps first
- Then, switches channels
- Executes non-safety apps
- Returns to channel 172 and listens

#### DSRC performance



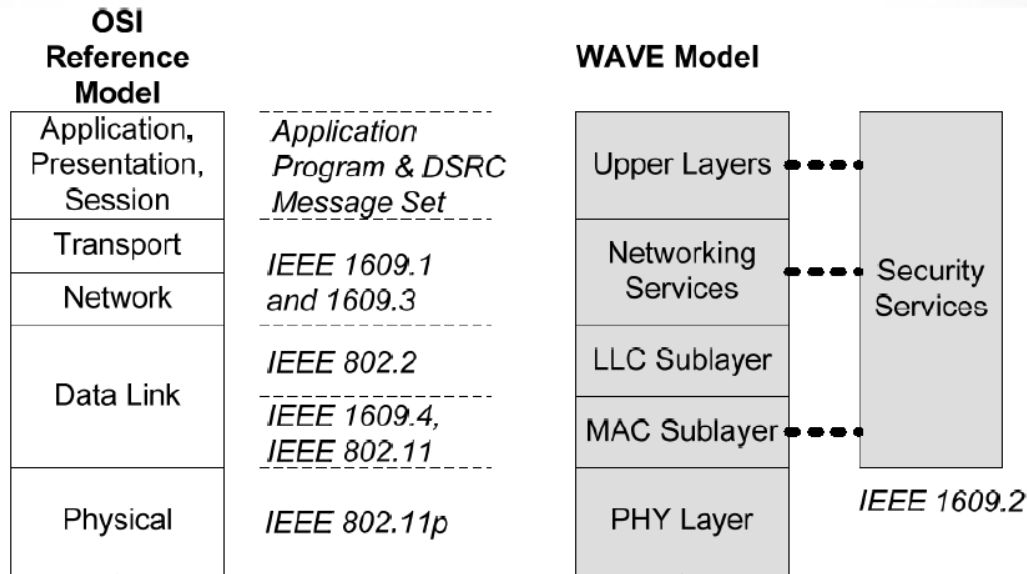


## 2. WAVE 표준

### WAVE : Wireless Access in Vehicular Environment

- 고속으로 주행하는 차량 환경에서 통신서비스를 제공하기 위하여 특화된 차세대 ITS 통신 기술
- WLAN 기술을 기반으로 자동차 환경에 맞도록 수정
- DSRC (Dedicated Short Range Communication) 기술의 일종
- V2I (Vehicle-to-Infrastructure)과 V2V(Vehicle-to-Vehicle) 통신을 지원

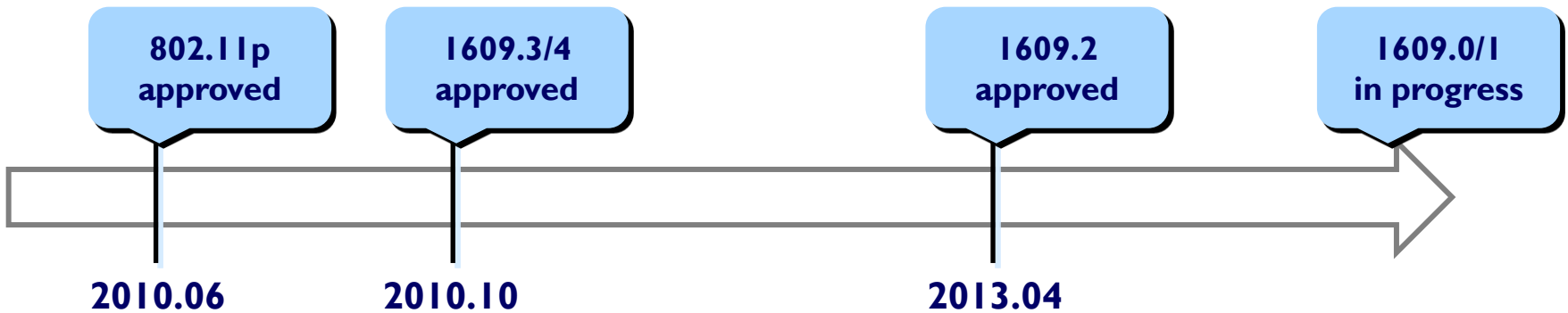
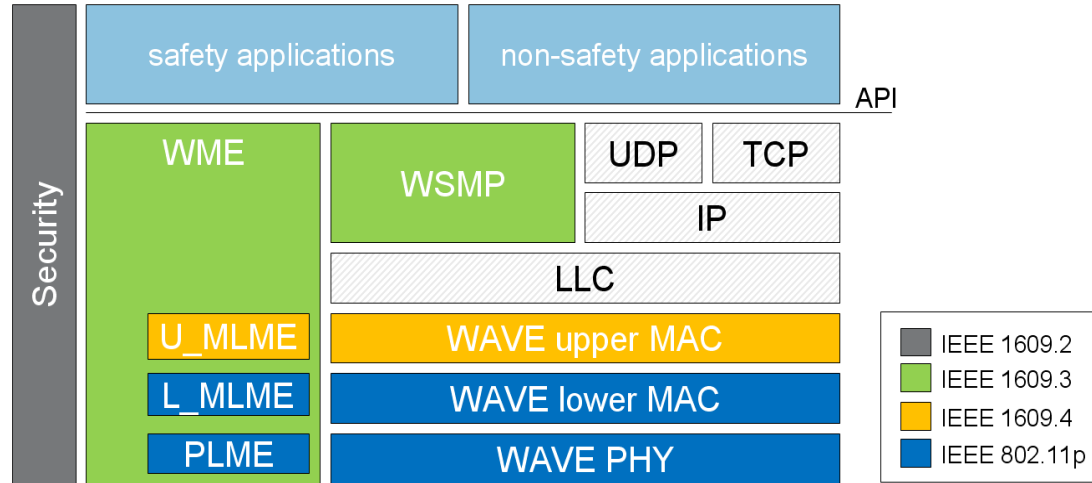
### OSI vs WAVE



- 이동성을 거의 충족시키지 못하며 주로 실내에서 준정적인 통신 대역폭을 사용하는 IEEE 802.11 a/g 와 달리, WAVE는 높은 이동성을 제공하며 도플러 천이 등의 간섭이 잘 발생하는 실외 환경에 적합

# 2. WAVE 표준

- IEEE 802.11p
  - PHY and MAC layer
  - WLAN based
  
- IEEE 1609
  - 1609.0 Architecture
  - 1609.1 Remote management service
  - 1609.2 Security
  - 1609.3 Networking services
  - 1609.4 Multi-channel operation
  
- Dual networking stack
  - IPv6
  - WSMP

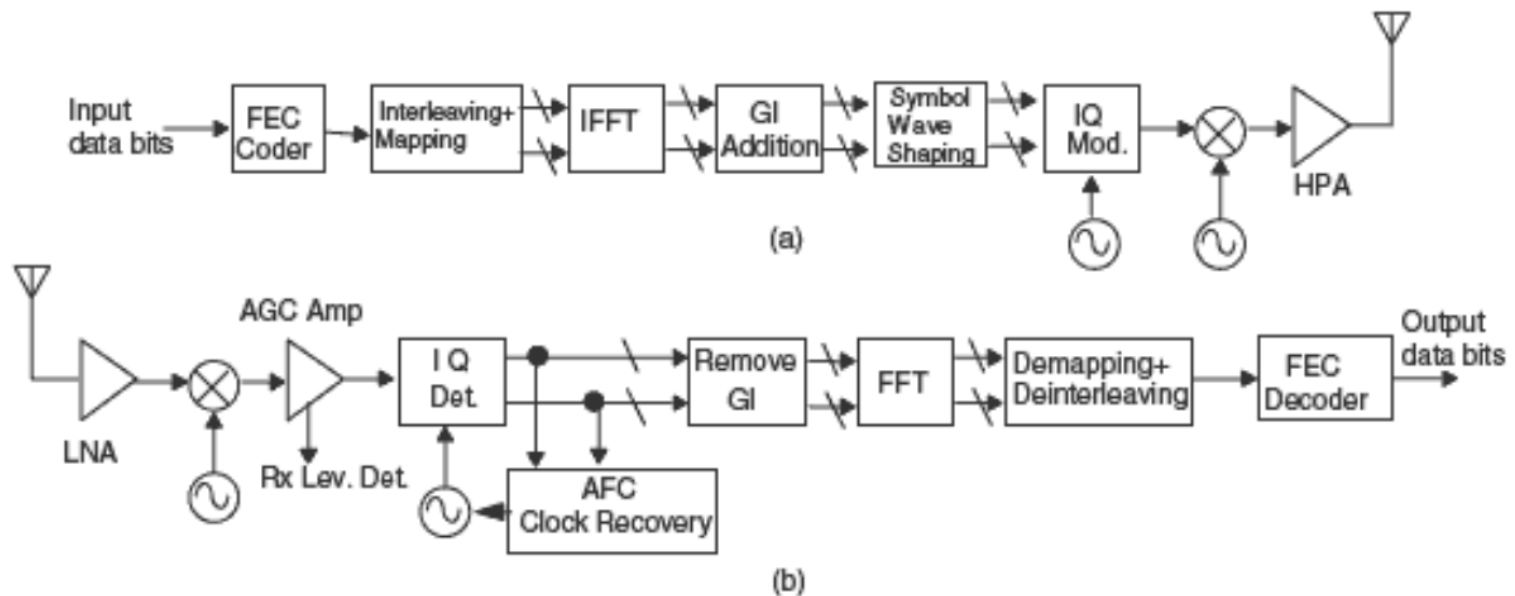


## 2. WAVE 표준

### IEEE 802.11p (PHY 계층)

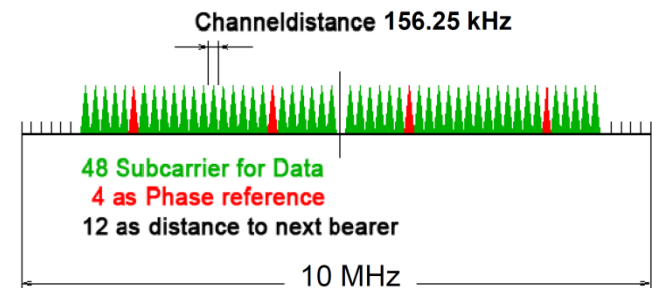
- IEEE 802.11p의 PHY는 5GHz 대역에서 동작하는 IEEE 802.11a PHY로부터 최소한의 변경만을 고려
- OFDM (Orthogonal Frequency Division Multiplexing)
- 20MHz 대역폭 대신 10MHz 대역폭을 이용

- Block diagram of OFDM modem (a) Transmitter, (b) receiver.



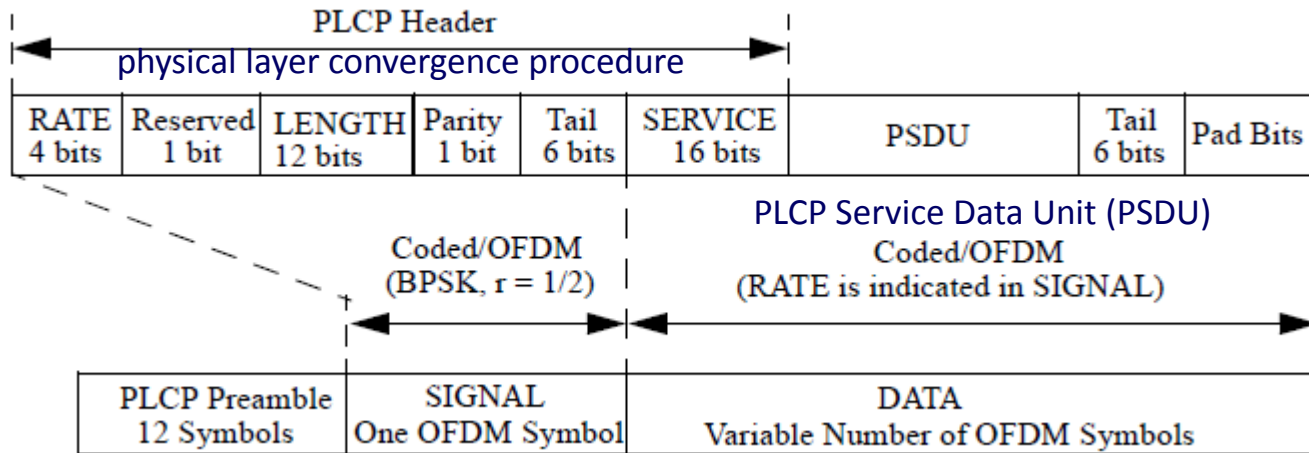
## 2. WAVE 표준

	IEEE 802.11a	IEEE 802.11p
Symbol duration	4 $\mu$ s	8 $\mu$ s
Guard period	0.8 $\mu$ s	1.6 $\mu$ s
Subcarrier $\Delta f = 1/T_u$	0.3125 MHz	0.15625 MHz
OFDM subcarriers	52	52
Default Bandwidth	20 MHz	10 MHz
Data rates / Mbps	6, 9, 12, 18, 24, 36, 48, 54	3, 4.5, 6, 9, 12, 18, 24, 27
Frequency Band	5 GHz ISM	5.9 GHz dedicated

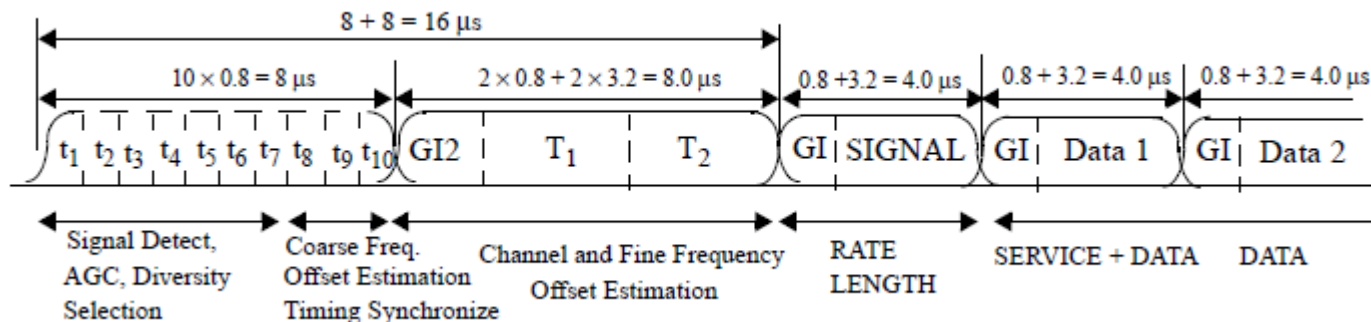


## 2. WAVE 표준

- Frame format



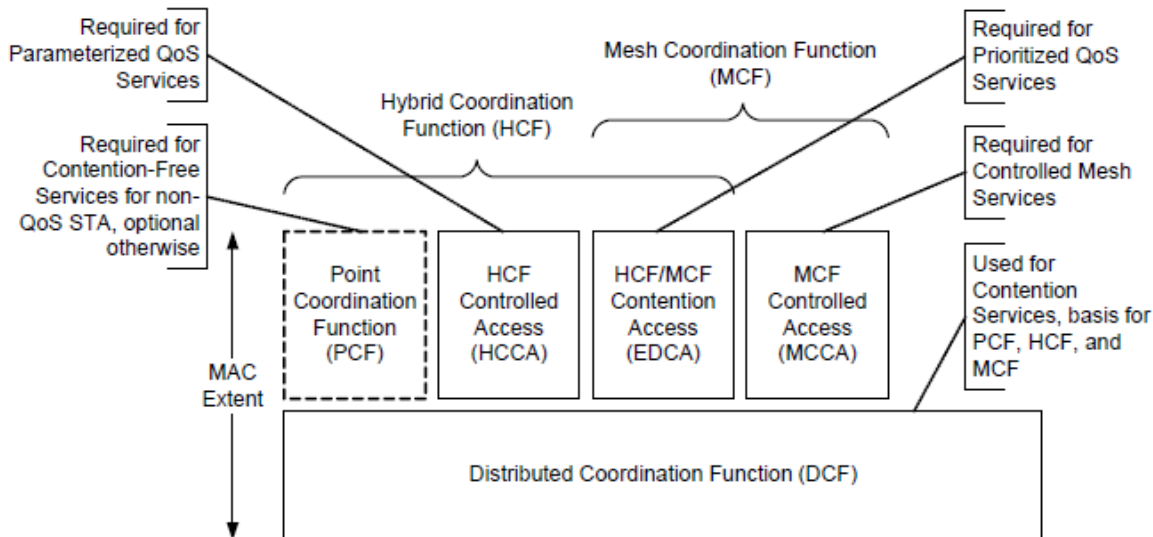
- Preamble structure



## IEEE 802.11p (MAC 계층)

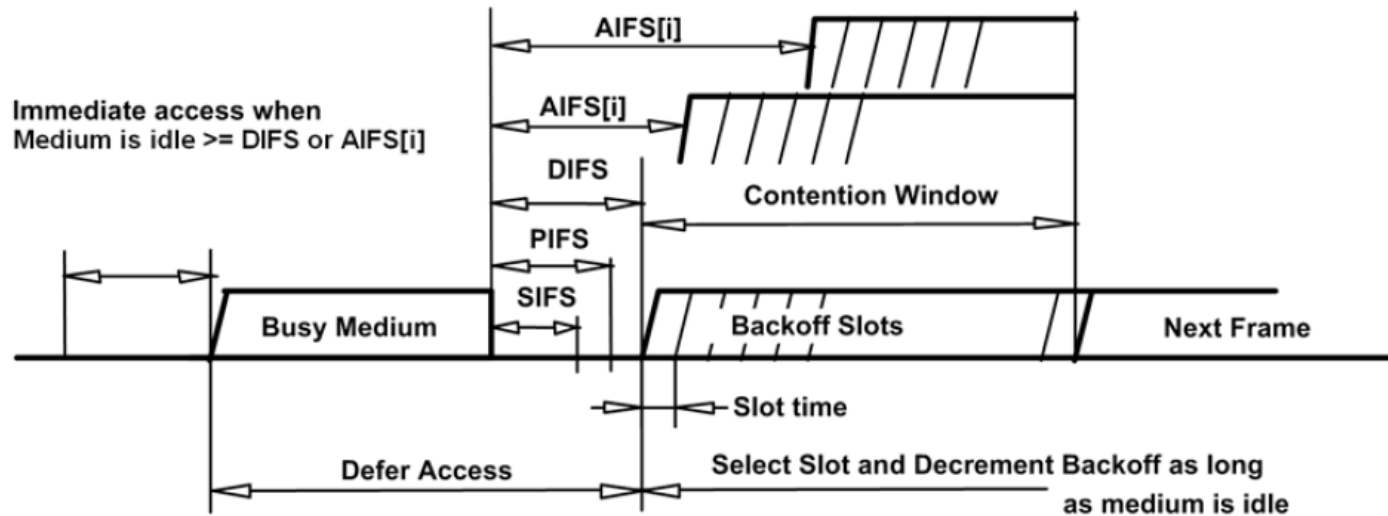
- Distributed Coordination Function (DCF)
  - Carrier Sense Multiple Access / Collision Avoidance (CSMA/CA)
  - 각 STA의 경쟁에 의한 미디어 접근
- Point Coordination Function (PCF)
  - Point Coordinator 가 존재 → Polling Master → AP
  - Polling을 사용하여 무경쟁 기반의 미디어 접근
  - WAVE에서는 사용하지 않음

### • MAC architecture



## 2. WAVE 표준

- DCF (Distributed Coordination Function)



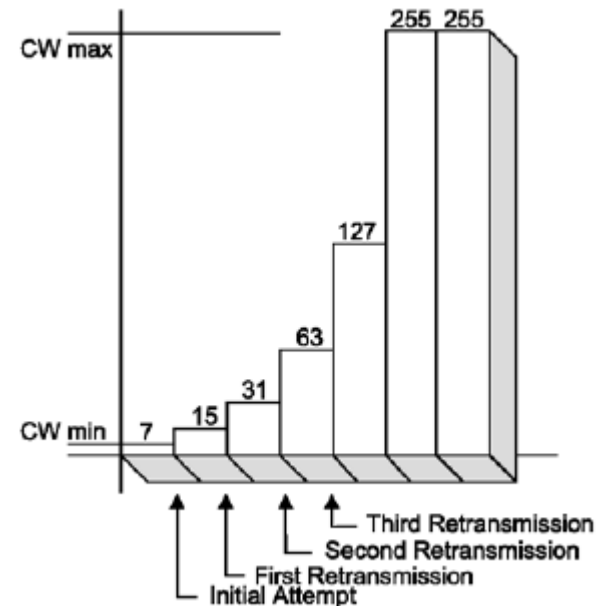
Time Value	IEEE 802.11a	IEEE 802.11p
SlotTime	9 usec	13 usec
SIFS (Short Inter-frame Space)	16 usec	32 usec
DIFS (DCF Inter-frame Space)	50 usec	36 usec

### ● Back-off Algorithm

- 이전의 충돌에 대한 재 충돌확률을 감소시키기 위한 알고리즘
- Contention Window (CW) 값에 의해 결정되는 랜덤한 값에 SlotTime을 곱한 기간 동안 자신의 전송을 지연

$$\text{Backoff Time} = \text{Random}() * \text{SlotTime}$$

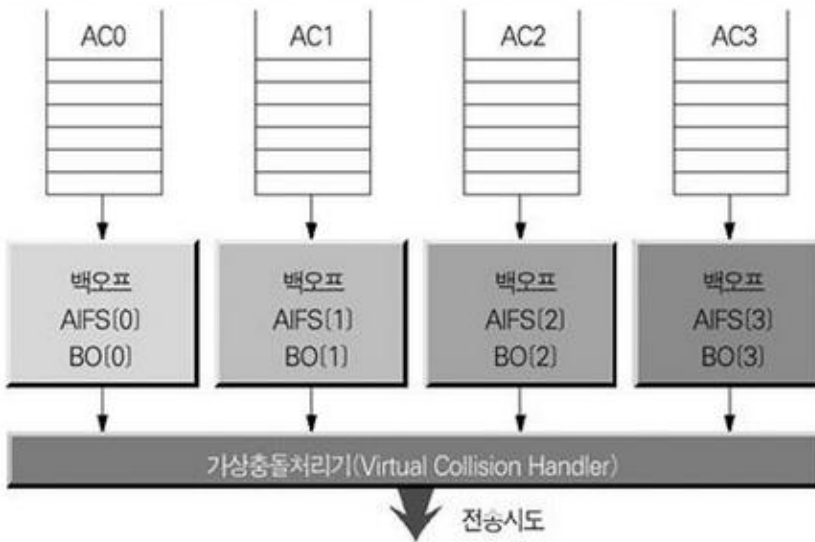
- Contention Window 는 충돌 발생시마다 지수적으로 증가됨
- 재전송 시도가 성공하면, Contention Window는 다시 Minimum Contention Window로 초기화





## 2. WAVE 표준

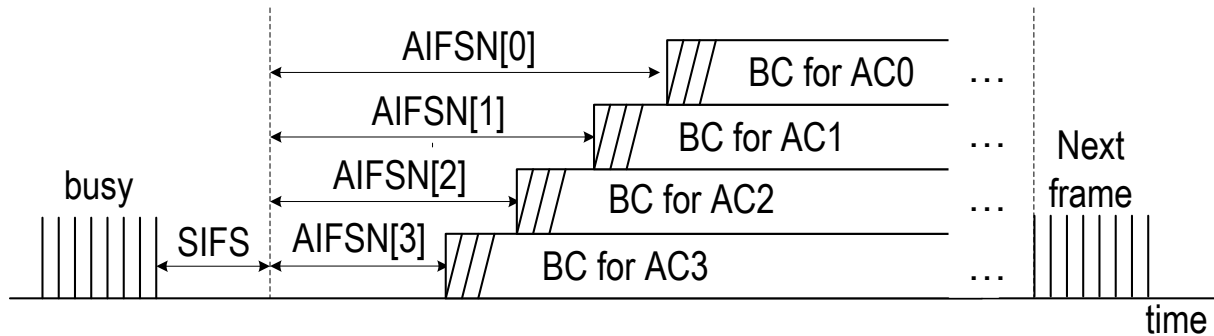
- EDCA (Enhanced Distributed Channel Access)
  - Up to 4 queues, each associated with an Access Category (AC)
  - Head-of-line frame in a queue competes for channel access
    - Competes with frames in other STAs
    - Competes with other queues in same STA



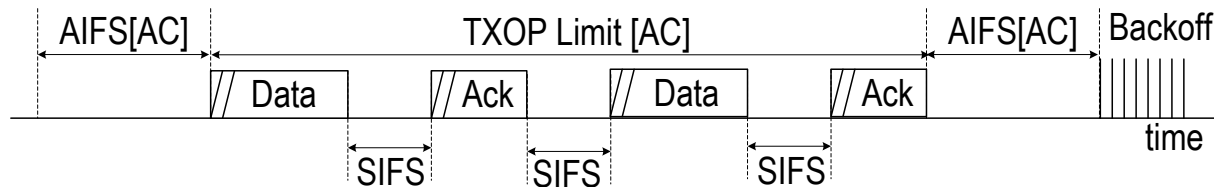
Priority	User Priority (UP)	Access Category (AC)	Designation (informative)
Lowest	1	AC_BK	Background
	2	AC_BK	Background
	0	AC_BE	Best Effort
	3	AC_VI	Video
	4	AC_VI	Video
	5	AC_VI	Video
Highest	6	AC_VO	Voice
	7	AC_VO	Voice

## 2. WAVE 표준

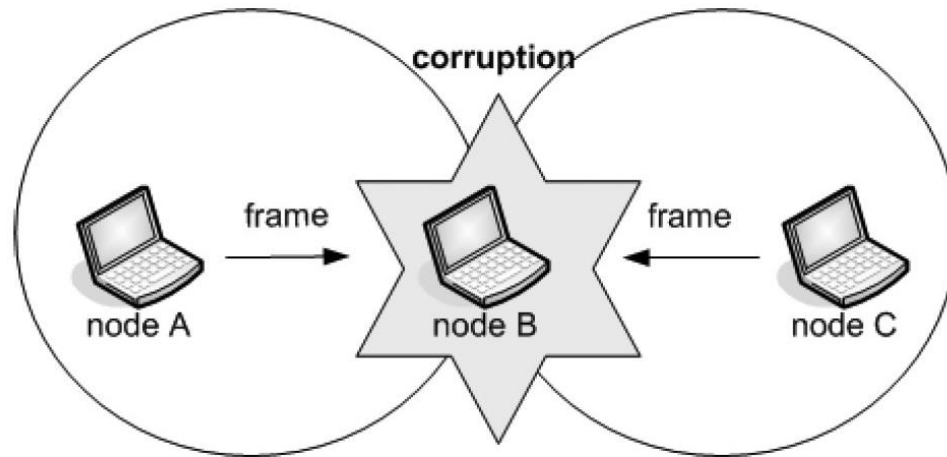
- EDCA (Enhanced Distributed Channel Access)
  - Competition governed by
    - Inter-Frame Space parameter (AIFSN)
    - Contention Window parameter



- TXOP (Transmission Opportunity)

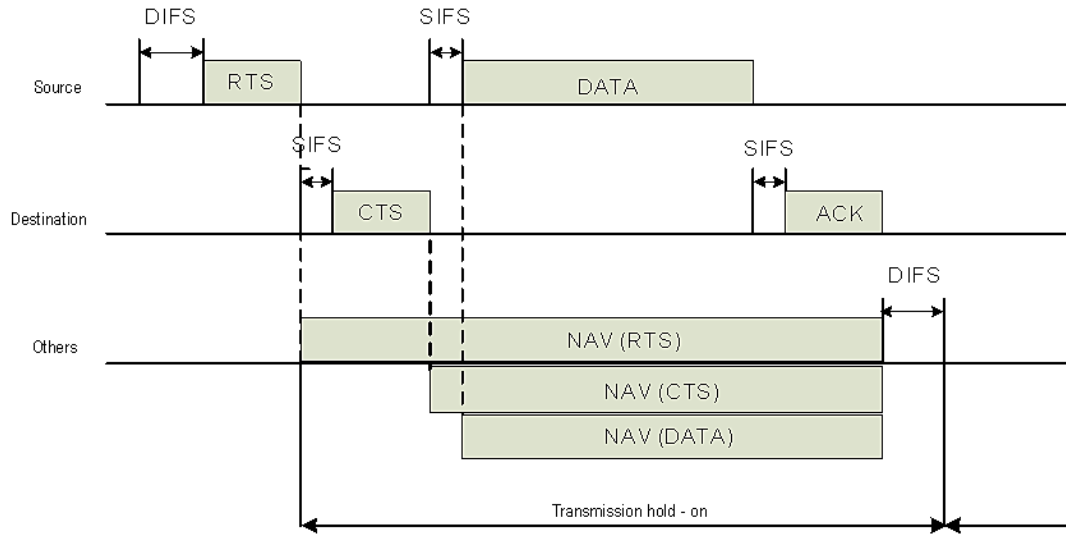


- Hidden Node Problem



- 서로 전파가 닿지 않는 두 차량 (node A & node C)이 두 차량으로부터 모두 전파 수신 가능한 차량 (node B)으로 데이터 전송 시 발생하는 신호 충돌 현상
- node A와 node C는 신호의 충돌 여부를 알 수 없음

## ● RTS / CTS



### ● RTS

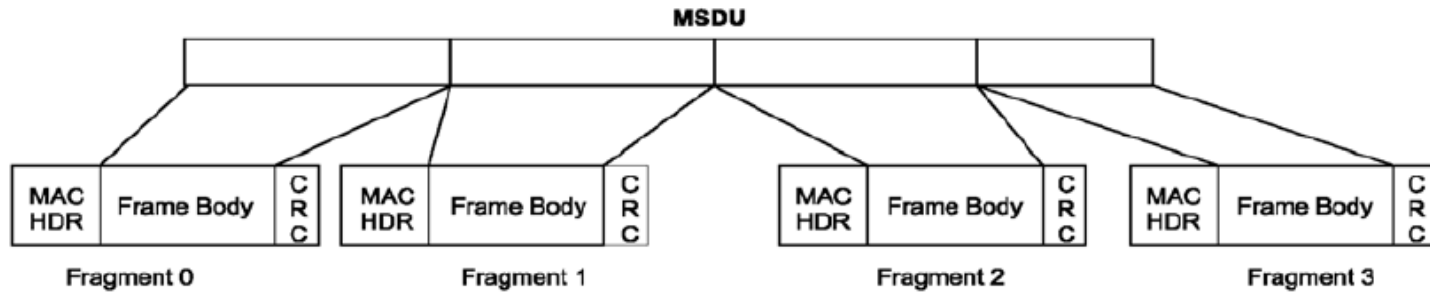
- 패킷의 duration 영역에  $\text{DataSendTime} + \text{ACKSendTime} + \text{CTSSendTime} + 3 * \text{SIFS}$  시간 기록
- 이를 수신한 다른 단말들은 자신의 Network Allocation Vector (NAV) 타이머를 설정하고 이 기간 동안의 송신을 지연

### ● CTS

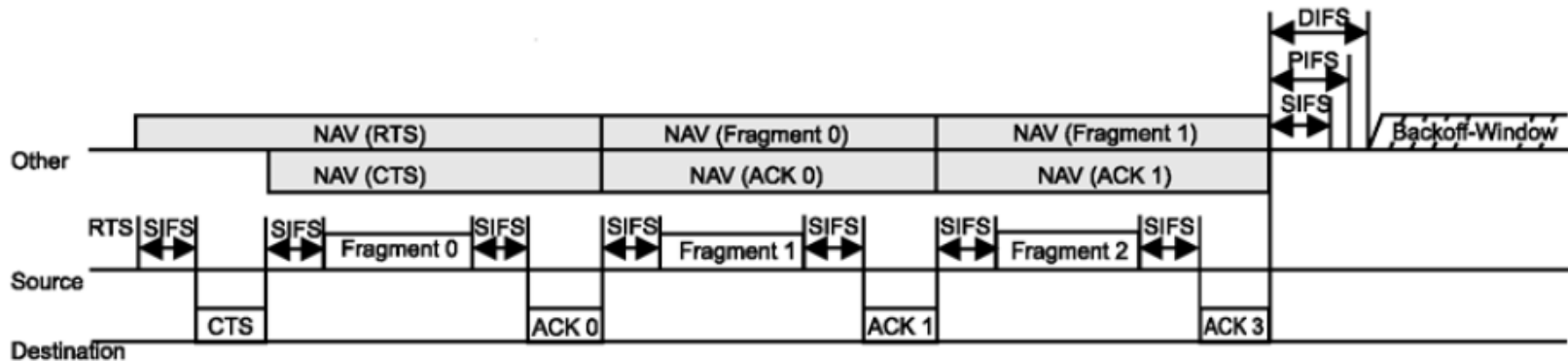
- RTS 패킷을 수신한 receiver 가 응답
- 패킷의 duration 영역에  $\text{RTS duration Value} - (\text{CCTSSendTime} + \text{SIFS})$
- 이를 수신한 다른 단말들은 자신의 자신의 Network Allocation Vector (NAV) 타이머를 설정하고 이 기간 동안의 송신을 지연

## 2. WAVE 표준

- Fragmentation



- BER 이 높은 환경에서 긴 프레임을 분할 전송함으로써 재전송을 감소
- Unicast 프레임만 분할 가능
- Fragmentation Threshold를 초과할 경우 프레임을 분할

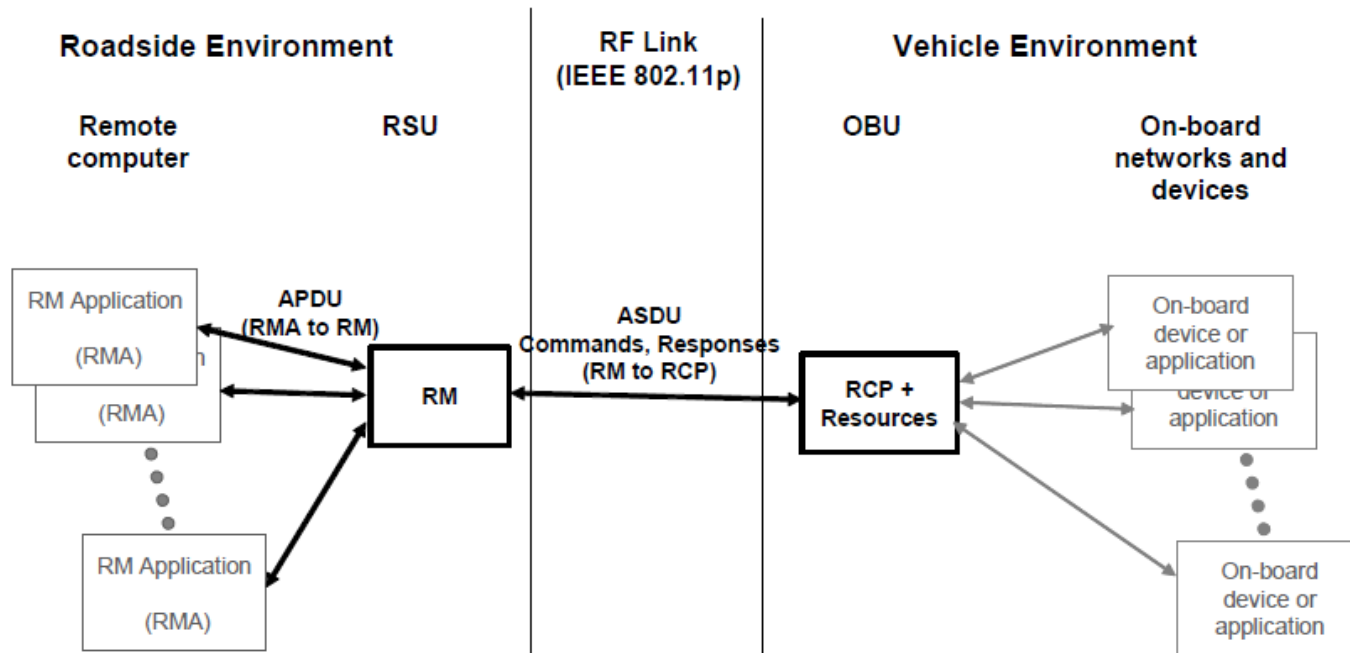


RTS / CTS with fragmented MSDU

## 2. WAVE 표준

### IEEE 1609.1 (Resource Manager)

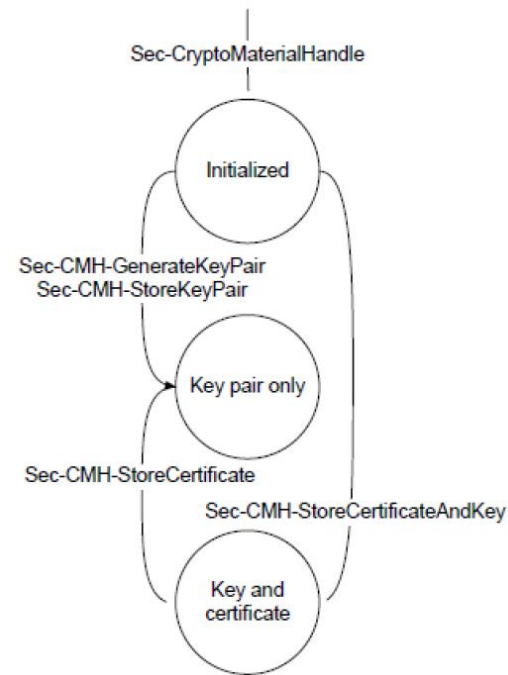
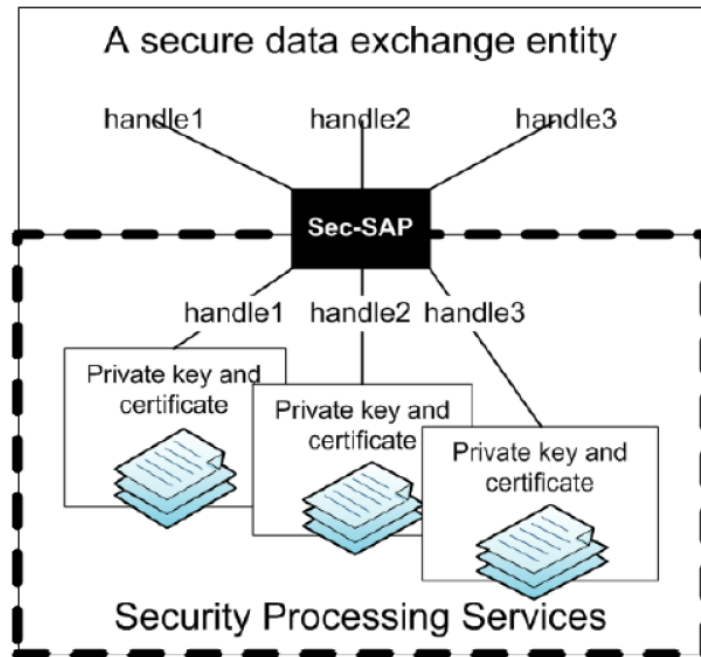
- IEEE 1609.1은 어플리케이션과 이 어플리케이션이 주어진 자원을 효율적으로 사용할 수 있도록 자원을 관리하는 RM에 관하여 정의
- 대체로 RM은 RSU에, RM과 통신하는 RCP (Resource Command Processor)는 OBU에 위치
- RMA (Resource Manager Application)는 RM를 통하여 RCP와 통신하여 RMA가 필요로 하는 메모리, 사용자 인터페이스, RCP가 관리하는 다른 인터페이스 등의 자원에 액세스하기 위함
- RM은 마치 RMA의 응용 계층처럼 동작함



## 2. WAVE 표준

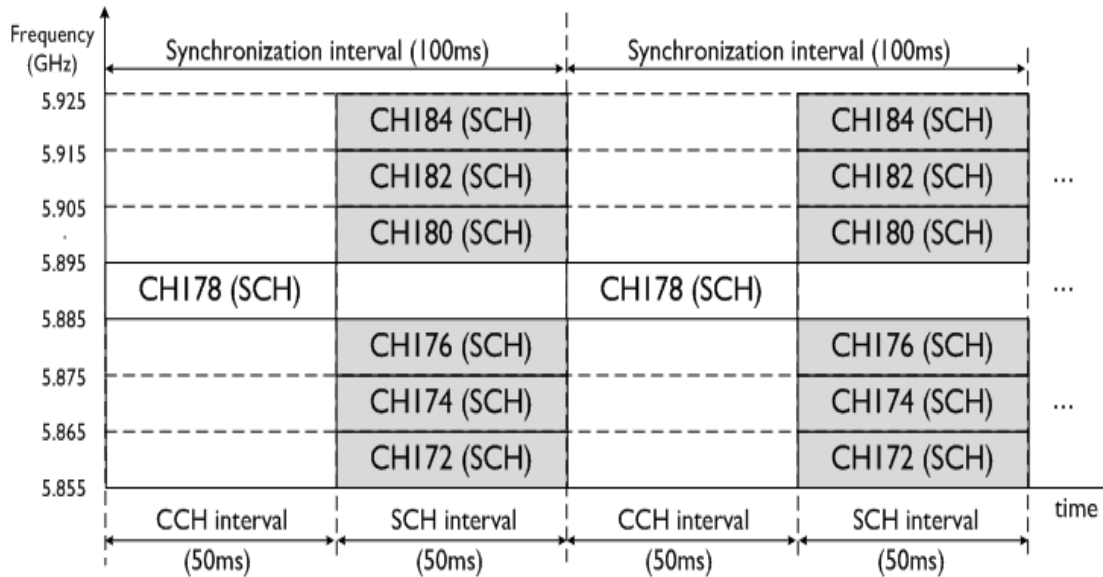
### IEEE 1609.2 (WAVE security)

- IEEE 802.11p는 가입과정을 간략화하기 위해 기존의 IEEE 802.11의 인증과 결합절차를 생략 → 보안 문제가 발생
- IEEE 1609.2 표준은 WAVE 네트워크와 어플리케이션을 위해 MAC 상위 계층에서 보안서비스를 제공
- 제공하는 보안 서비스에는 공개키 (Public key)를 이용한 인크립션 (Encryption) 기법과 비익명 인증 (Non-anonymous Authentication) 기법을 이용



## IEEE 1609.4 (Multi-channel Operations)

- Channel switching between
- Control channel (CCH) : Management and (high priority) short message
- Service channel (SCH) : general user message and IP traffic



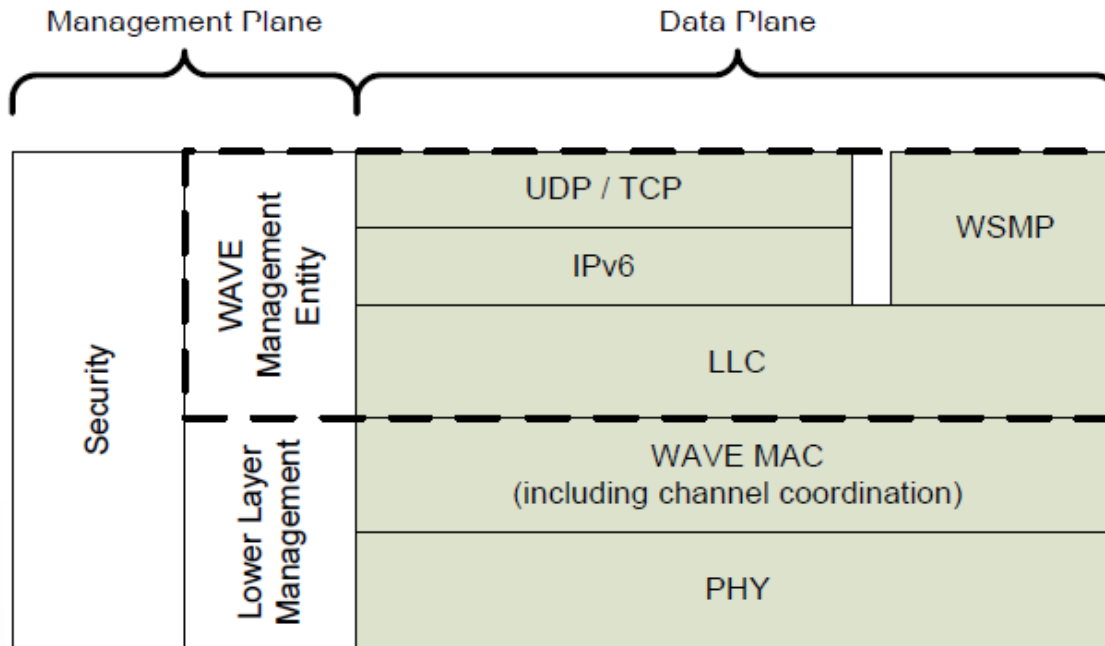
- Data Plane service
  - Channel coordination
  - Channel routing
  - User priority
- Management service
  - Multi-channel synchronization
  - Channel access
  - Vendor-specific action frame
  - Other IEEE 802.11 service
  - MIB maintenance
  - Readdressing



## 2. WAVE 표준

### IEEE 1609.3 (Networking Services)

- Specifies network and transport layer protocols and services that support high-rate, low-latency, multi-channel wireless connectivity.
- 서비스 제공자와 유저 간의 안전한 데이터 교환을 위하여 데이터 전송을 위한 통신 프로토콜에 대한 Data plane 과 시스템 구성과 유지 기능을 수행하기 위한 Management plane으로 구성

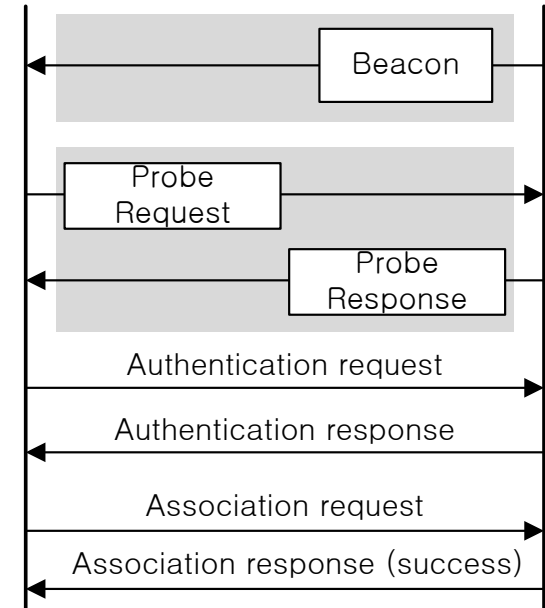
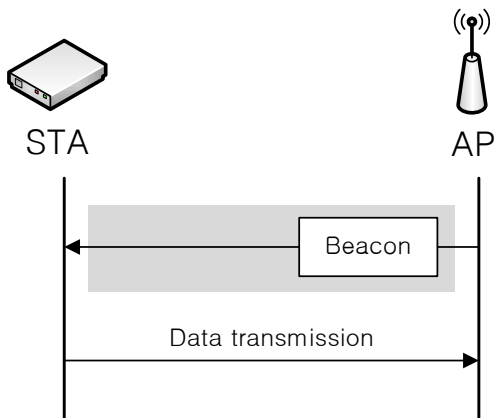


- Key services :
  - LLC
  - IPv6 / UDP / TCP
  - WSMP
  - WME

## 2. WAVE 표준

### ■ Wi-Fi

- 데이터 통신을 위해서는 탐색/인증/결합 절차를 거쳐야 함
- 해당 절차 완료 후 기지국과의 통신 가능
- 단말과 통신 시에는 기지국을 거쳐 통신



### ■ WAVE (802.11p)

- 탐색/인증/결합 절차 없이 데이터 통신 가능
- 단말 간 직접 통신 가능

## Channel Estimation

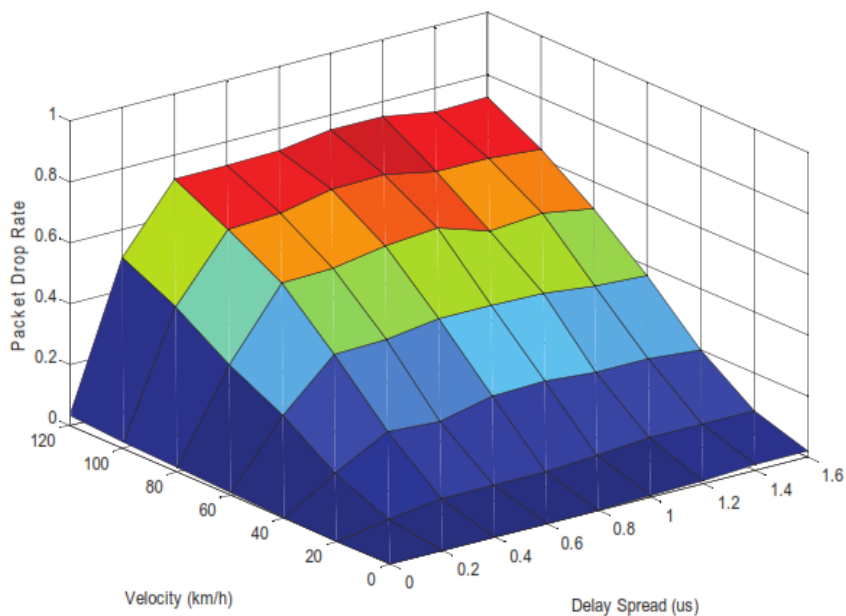
- 두 파일럿 부반송파 간격(2.4MHz, 52개 부반송파 중 4개의 파일럿): coherence bandwidth보다 너무 넓음
  - 50% coherence bandwidth: ~1MHz
- 패킷 전송시간(300 bytes 0.5ms) : coherence time보다 길다
  - 50% coherence time: 0.2ms
- IEEE 802.11p 채널 예측
  - first obtain a wideband channel estimate from pilot symbols, and then monitor the residual channel variation using the pilot subcarriers
  - After the coherence time, the channel estimates obtained from the pilot symbols becomes obsolete
  - The sparse pilot subcarriers are not sufficient to track the channel



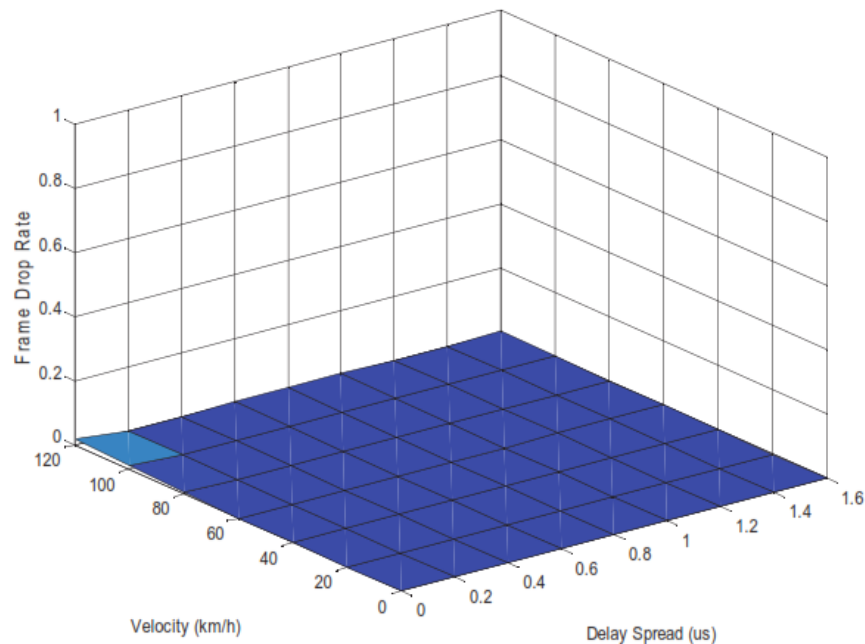
# 3. WAVE 개선 사항

## Channel Estimation

- One of possible solutions can be: Turbo receiver
  - Iterates between channel estimation and decoding, instead of carrying out the two steps in sequential order
  - Receiver algorithm enhancement and fully compatible with the existing IEEE 802.11p standards



(a) Conventional IEEE 802.11a implementation.



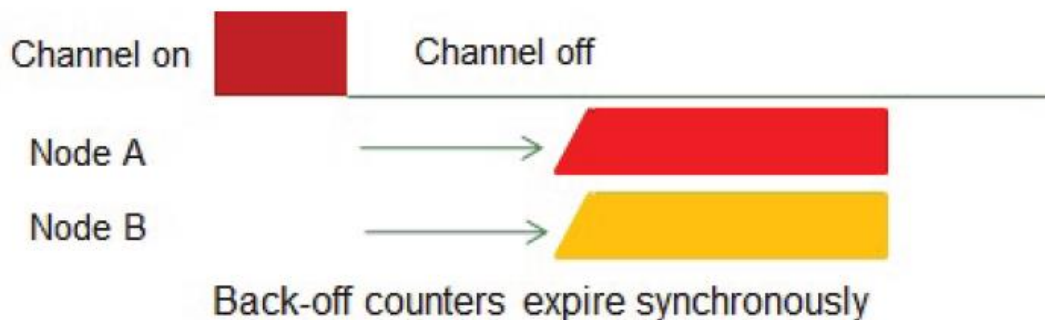
(b) Turbo receiver implementation.

#### Time Selective Fading without Time Interleaving

- IEEE 802.11p uses convolutional codes with a short constraint length (7) and no time interleaving is allowed
  - The receiver can reliably decode a particular information bit coded and transmitted earlier in the packet without waiting for the reception of the whole packet
  - One can use the already-decoded bits as pilots for the remaining packets to improve channel estimation
- No time interleaving leads to significant performance degradation in a time selective channel even without channel estimation errors
  - In time-selective channels, if a symbol (or a few adjacent symbols) is in a deep fade, there is a very low probability for the receiver to recover the information bits encoded in the symbol
  - In IEEE 802.11p, the packet length can be longer than the coherence time, which indicates that deep fades can happen within the transmission time of a packet with significant probability
- This problem is well understood in the wireless communication community and can be resolved using a better coding scheme (e.g. Turbo or LDPC code)
- This indeed requests a standard change and is better to be addressed in future versions of V2X

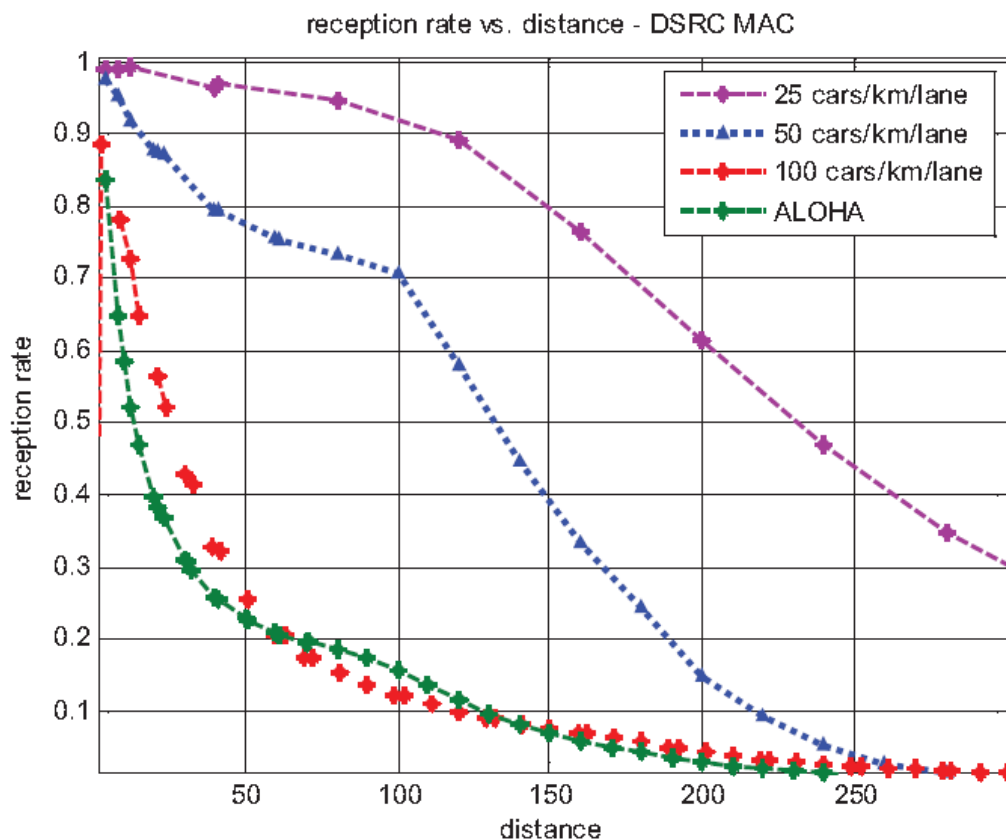
#### CSMA Behavior at High Node Density

- Vehicle safety communication applications rely heavily on periodic broadcast of basic safety messages (BSM) which contain the positions, velocities, and other information about the vehicles
- IEEE 802.11p uses CSMA/CA and a random back-off procedure to reduce collisions of over-the-air packets
- Synchronous countdown of the back-off timers by any two transmitters within the carrier sense range of each other
- At high densities, many devices observe the channel to become idle at the same moment and start counting down their timers to zero synchronously and then transmit at the same time



## CSMA Behavior at High Node Density

- The performance appears to trend towards an ALOHA-like behavior due to a lack of protection against nearby transmitters transmitting simultaneously



In ALOHA, each transmitter chooses to transmit with a probability that is independent of other transmitters around it implying that there is no guaranteed protection zone around a transmitter.

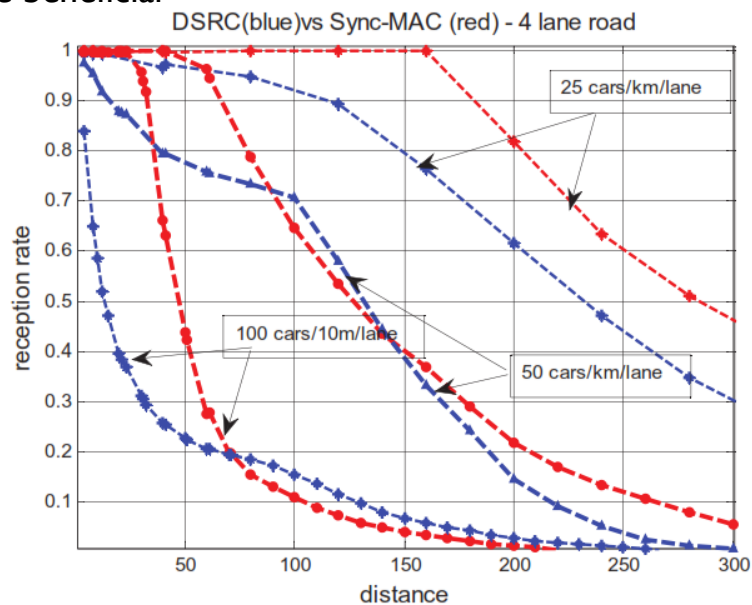
#### Potential Solutions to Congestion Control

- Controlling the transmit powers of the devices to reduce the number of devices synchronously counting down
- Reducing the periodicity of the safety messages
- Increasing the carrier sense threshold
  - The main tradeoff is how to ensure high channel utilization while reducing collisions
- Distributed congestion control mechanism
  - each vehicle dynamically adjusts its transmission parameters in response to the observed channel load (based on channel busy time)
  - identification of the optimal channel load and/or obtaining stable transmit-parameters without oscillations is not yet well understood



## Potential Solutions to Congestion Control

- Time-slotted synchronous system with a fixed set of broadcast resources
  - In a time slotted system, a fixed number of broadcast resource slots may occur in a periodic manner
  - Obtain a good spatial pattern of concurrent transmissions and maintain the same configuration for longer durations
- While the current DSRC standard does not specify the need for such synchronization, the addition of such “hooks” into the standard can be beneficial



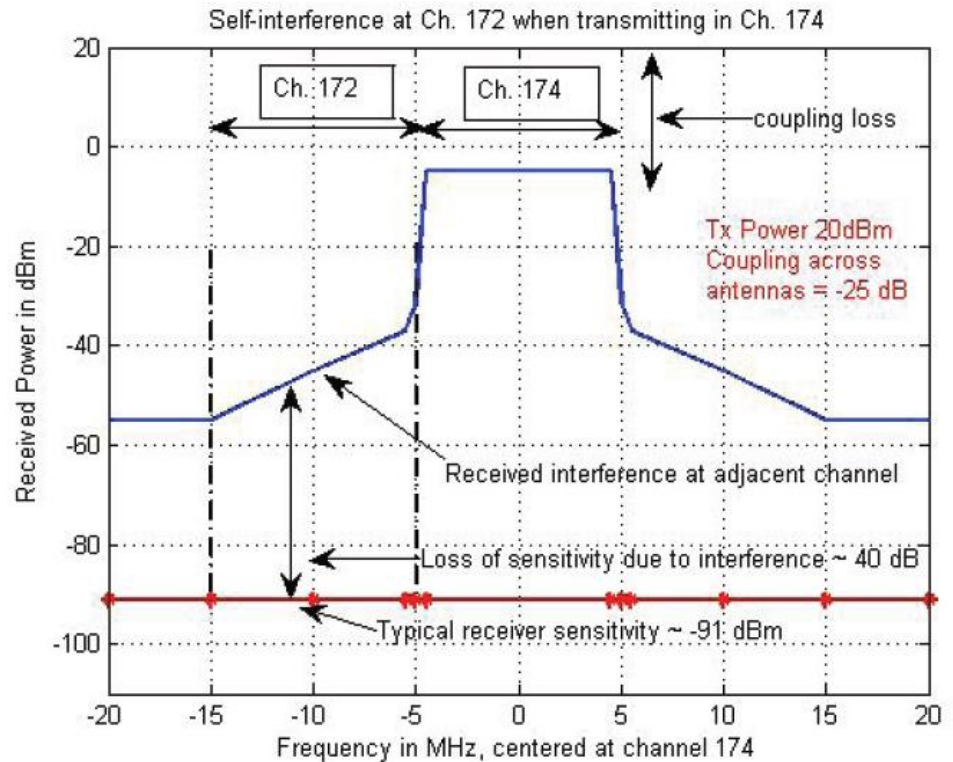
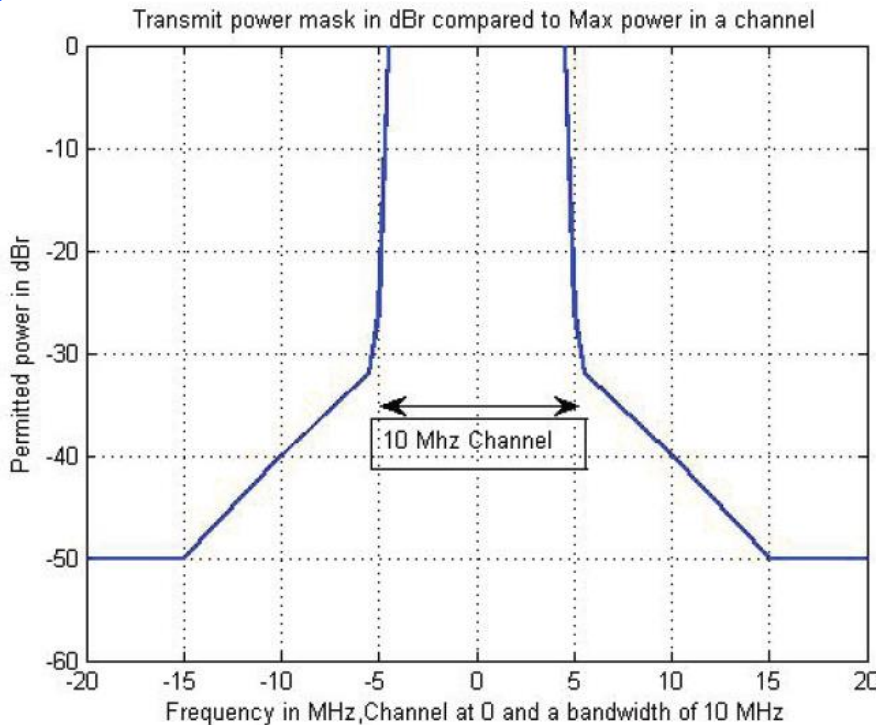
Reception rate vs. distance, 4-lane road. Comparison of the discovery performance of the synchronous MAC with the DSRC approaches.

#### Multichannel Operations in V2X

- A main motivation behind such channelization is the ability to utilize the market penetration of existing Wi-Fi chipsets that operate over 20MHz channels
- The original chips can be run 'half-clocked' to achieve a 10 MHz bandwidth and be made more suitable for the highly mobile and frequency selective vehicular channels
- The IEEE 1609.4 MAC extension layer (multi-channel operations) was created to enable the use of multiple channels by the upper layers of a V2X device to support safety and other applications
- For single radio devices:
  - The idea was to use one of the 10 MHz channels - Channel 178 the common control channel (CCH) – to safety messages and use the remaining channels as service channels (SCH) to support point-to-point communications
  - The main issue is the reduced capacity to support the broadcasting of safety messages
  - Highly spectrum inefficient as six of the seven channels are underutilized during the CCH interval, as all radios have to be tuned to receive in CCH

## Multichannel Operations in V2X

- For multiple radio devices:
  - The industry is seen moving towards a '1609.4 optional' route where all devices use the Channel 172 (different from the CCH channel) for safety broadcasts
  - The reception in the safety channel may be influenced when a vehicle is transmitting over a separate radio channel to support any other application



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감사합니다

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